#include <stdlib.h>

int \*ft\_range(int min, int max)

{

int i;

int len;

int \*result;

len = max - min;

result = (int \*)malloc (sizeof (int) \* len);

if (min >= max)

return (0);

i = 0;

while (min < max)

{

result[i] = min;

min++;

i++;

}

return (result);

}